

# Town of Paradise Valley

6401 E Lincoln Dr Paradise Valley, AZ 85253

## Legislation Details (With Text)

File #: 18-464 Version: 1 Name:

Type: Resolution Status: Agenda Ready
File created: 11/26/2018 In control: Town Council

On agenda: 12/6/2018 Final action:

Title: Adoption of Resolution 2018-32 authorizing an Intergovernmental Agreement (IGA) between the Town

of Paradise Valley and the City of Scottsdale for Building Plan Review and Inspections for an

Underground Parking Garage Spanning a Mutual Boundary

**Sponsors:** 

Indexes:

Code sections:

**Attachments:** 1. Attachment A - Resolution 2018-32, 2. Attachment B - Intergovernmental Agreement

Date	Ver.	Action By	Action	Result
12/6/2018	1	Town Council	Adopted	Pass

TO: Mayor Collins and Town Council Members

FROM: Brian Dalke, Interim Town Manager

Dawn Marie Buckland, Deputy Town Manager Jeremy Knapp, Community Development Director

DATE: December 6<sup>th</sup>, 2018

**DEPARTMENT:** Community Development

#### AGENDA TITLE:

Adoption of Resolution 2018-32 authorizing an Intergovernmental Agreement (IGA) between the Town of Paradise Valley and the City of Scottsdale for Building Plan Review and Inspections for an Underground Parking Garage Spanning a Mutual Boundary

### Town Value(s):

Ш	Primarily one-acre, residential community
X	Limited government
	Creating a sense of community
	Partnerships with existing schools and resorts to enhance
	Improving aesthetics/creating a brand

Utilizing the City of Scottsdale's staff for plan review and inspections assists town staff's workload levels

#### **RECOMMENDATION:**

☐ Preserving natural open space

recreational opportunities

File #: 18-464, Version: 1

Adopt Resolution 2018-32 authorizing the Mayor to execute an IGA between the Town of Paradise Valley and the City of Scottsdale.

#### SUMMARY STATEMENT:

Parcel E1 of the Five Star Development at 7000 East Lincoln Drive is located near the north east portion of the site, directly abutting the Town of Paradise Valley and City of Scottsdale limits. The Town's SUP Approval through Ordinance 694 entitles the property owner to develop E1 with Retail/Restaurant Uses. Adjacent to Area E1, within the City of Scottsdale, Five Star has received approval for similar development.

A single underground parking garage is planned between Area E1 within the Town of Paradise Valley and South Half of Palmeraie Development within the City of Scottsdale. The developer has requested, and both the Town and City agree, that a single set of construction drawings as well as a single point of contact for plan review and inspections for the underground garage would be beneficial to all parties. As such, the Town and the City are willing to enter into the attached IGA to allow the City of Scottsdale to review plans and provide inspections on the underground garage within the Town of Paradise Valley.

Although the City of Scottsdale will be reviewing and inspecting all of the building aspects of the construction, the Town will still need to issue a permit in order to provide the developer the legal authority to construct within the town. As such, the town will spend staff time processing the permit as well as reviewing and inspecting the garage for SUP compliance. The Town and developer have agreed that a reduced Town fee for Building Permits within the Town is acceptable and a separate agreement will be executed with the developer acknowledging this.

All above ground structures will be permitted, reviewed, and inspected by the jurisdiction they fall within, as none are permitted to span the jurisdictional boundary.

#### **BUDGETARY IMPACT:**

Approval of this IGA will have no immediate impact to the town budget.

When the applicant submits for permitting, the town will collect building plan review and permit fees in accordance with the Fee Schedule at a reduced rate (50%) equivalent to the work necessary to process and issue the permit as well as perform SUP plan review and inspections.

#### ATTACHMENT(S):

Attachment A - Resolution 2018-32

Attachment B - Intergovernmental Agreement