

Town of Paradise Valley

May 14, 2026

Town Hall Campus CCTV Refresh

- Phase 2 Funding Request
- Information Technology Department



Tonight's Request

- **Approve Phase 2 funding of \$120,000**
 - Brings total project budget to \$329,278.79
- **Authorize the Town Manager to exceed the \$100,000 single-vendor limit**
 - Vendor: Logicalis, Inc., up to the total budgeted amount of \$329,278.79
 - Required by Town Code Section 3-8-4
- **Sourced through 1GPA cooperative purchasing contract**

Project Goal & Background

The Goal

Modernize the Town's camera system across the entire campus to better protect our people, buildings, and infrastructure.

How We Got Here

- Council approved the CCTV refresh in the FY26 CIP budget
- Phase 1 is complete: cameras refreshed at PD, Courts, Public Works, and Town Hall
- Phase 2 closes the remaining coverage gaps identified by PD and staff



Project Budget – Phase 2 Focus

Phase 1 – Already Approved & Spent

- CCTV hardware and installation: **\$209,278.79**

Phase 2 – Tonight's Funding Request

- Additional cameras, installation, and project contingency: **\$120,000.00**

Total Project Budget: \$329,278.79

Hardware includes a 10-year warranty with no ongoing maintenance fees. FY27 software licenses are budgeted separately in the General Fund.



Phase 2 Scope – What's Being Added

Expanding Coverage Across the Town Campus

- **Town Hall:** 13 additional cameras to close security gaps identified by PD
- **Court:** 5 additional cameras and viewing stations for security guards
- **Police Department:** 3 additional cameras and sun hoods on intercom cameras
- **Public Works:** 5 additional cameras including PTZ cameras on rooftop, expanded parking lot coverage
- **Contingency:** Funding reserved for unforeseen field conditions



PD Security Assessment – Why Phase 2 Matters

Key Findings – PVPD Risk Assessment (Feb 2026)

- **Limited camera coverage:** Only 7 cameras currently operational at Town Hall, with major blind spots
- **Exterior gaps:** No camera coverage on parking lots, mail drop boxes, several staff entry doors, or utility infrastructure
- **Nighttime weakness:** Poor lighting and obstructed sightlines reduce footage quality after dark
- **Interior blind spots:** No coverage in Council Chambers, executive offices, or staff cubicle areas

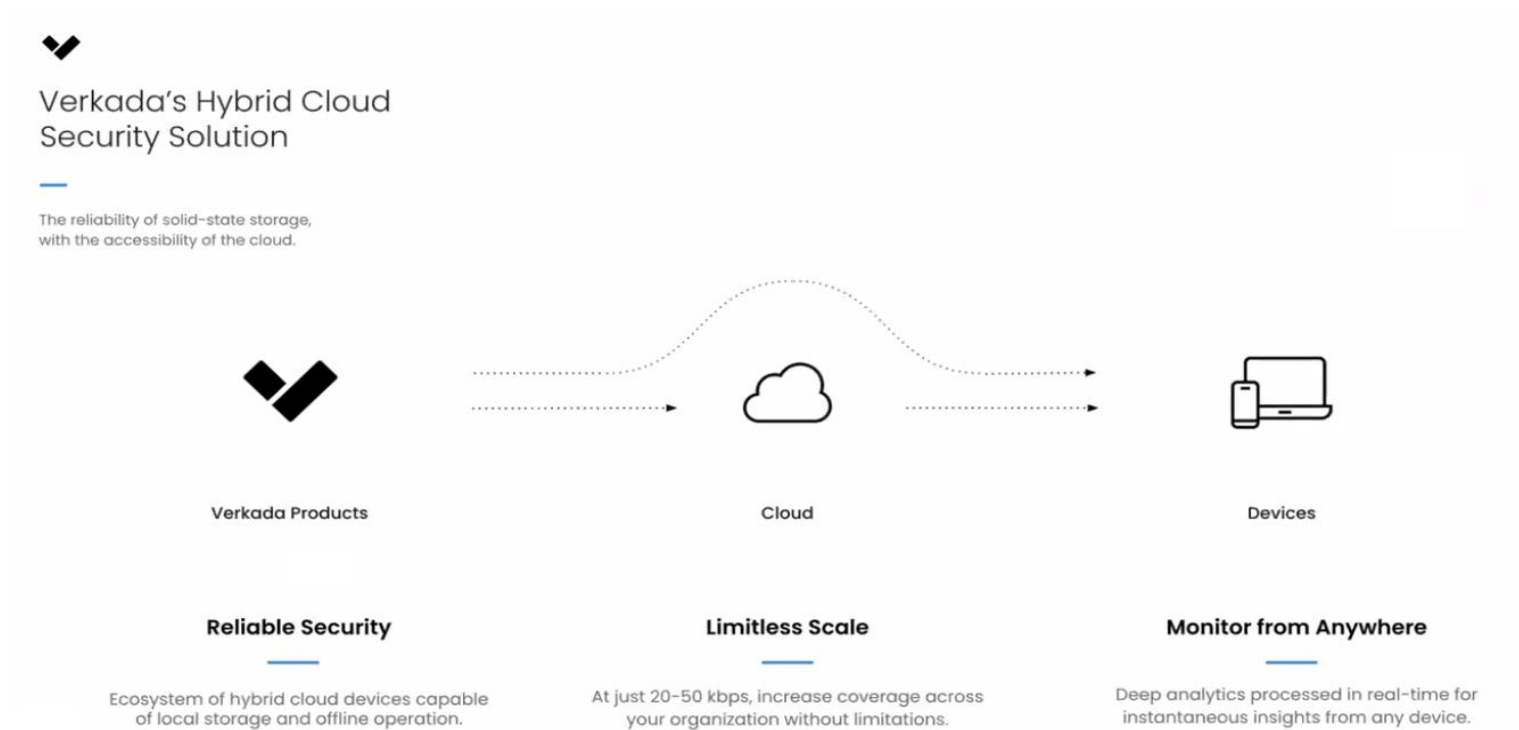
Phase 2 directly addresses every camera-related finding.



Verkada Solution – A Quick Reminder

Cloud-based, AI-powered platform – same system Council approved for Phase 1

Centrally managed • Live feeds for first responders • 10-year warranty • No DVRs to maintain





Questions?

Exhibits

What Phase 2 Does Not Cover

The PVPD assessment identified items beyond cameras. These will be addressed separately:

- **Building hardening**
 - Interior door locks, window film, hinge reinforcement – tracked by Facilities
- **Site improvements**
 - Exterior LED lighting, vegetation trimming, bollards – future CIP request
- **Emergency preparedness**
 - Fire evacuation signage, in-person drills, panic button upgrades – coordinated with PD & HR
- **Phase 3 (future)**
 - Alarm sensors and badge access expansion – will return as a separate Council item

Project Timeline

- **Tonight (May 14, 2026) – Council approval requested**
- **Next Steps:**
 - **Contract execution with Logicalis, Inc.**
 - **equipment ordering**
- **Early June (2-3 weeks):**
 - **Phased installation by building**
 - Coordinated with each department to minimize disruption
- **Final walkthrough, training, and project closeout**

Total Cost of Ownership

One-Time Hardware & Installation

- Phase 1 (FY26, complete): **\$209,278.79**
- Phase 2 (FY26, requested tonight): **\$120,000.00**
- **Total one-time investment: \$329,278.79**

Recurring (FY27 onward, General Fund - Operating Budget)

- Verkada software licenses, billed annually
- No DVR/NVR hardware to maintain – bandwidth-efficient cloud platform
- 10-year hardware warranty with next-day RMA service included

Hardware ownership transfers to the Town upon payment. No ongoing maintenance contract required.

